

Time Track

| | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|----|----|----|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|---|---|---|---|---|---|---|---|---|---|----|----|----|

13 = auto end

Victory Track

| | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | |
| 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 |

**COMBAT
COMMANDER
EUROPE**

**SINGLE PAGE
TRACK DISPLAY**

adapted from the original by
Kevin L. Kitchens
onesuponagame.com



Casualty Track

Eliminated +/- VP: Squad (4 figures) 2 Team (2 figures) 1 Leader (1 figure) 1 + Unbroken Command Rating Hero (1 figure) 0

| | | | | | | | | | | |
|------|----|----|----|----|-------------|--------|----|----|----|----|
| axis | | | | | ~ WEAPONS ~ | allies | | | | |
| 1 | 2 | 3 | 4 | 5 | | 1 | 2 | 3 | 4 | 5 |
| 6 | 7 | 8 | 9 | 10 | | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | | 11 | 12 | 13 | 14 | 15 |
| 16 | 17 | 18 | 19 | 20 | 16 | 17 | 18 | 19 | 20 | |

OB Display

| | | | | | | | |
|-------|-------------|------|------|------|------|------|------|
| | 1 | 2 | 3 | 4 | 5 | 6 | |
| | # of Orders | | | | | | |
| Green | | | | | | | |
| Line | | | | | | | |
| Elite | | | | | | | |
| Year | 1939 | 1940 | 1941 | 1942 | 1943 | 1944 | 1945 |

Hand Size
Attack 6
Recon 5
Defend 4

Discard
Germany 6
America 5
Britain 4
Russia 3
Italy 2
France 1

Objective Chits

| | | |
|----------------------|------|------------------------|
| axis player - secret | open | allied player - secret |
|----------------------|------|------------------------|